This is a screenshoot of information sheet from the survey that participants will see before they start the experiment.



Online experiment on pedestrian route choice inside buildings

By Yunhe tong

£0.63 • £7.56/hr (5 mins 4 15 places

Thank you for your interest in our research. The purpose of this study is to investigate pedestrian route choice inside buildings. You need to move a virtual pedestrian to reach your preferred destination using
t <mark>he keyboard.</mark>

1) Download the game(66.8MB)

- 2) Complete the consent form
- 3) Complete all the tasks in the game
- 4) Upload the data

Before you continue, please make sure that:

There are four steps to complete this experiment:

- 1) You have not tried or participated this experiment or pilot experiment before.
- 1) You are using a Windows OS computer and are able to unzip files.
- 2) You have downloaded the folder named "game" via the link below.

https://uob-my.sharepoint.com/:f:/g/personal/pm19344_bristol_ac_uk/EiqZJtDYL6dKhyWmekUju_oBvYc_TWOVn3o-ljrnW3QOqA

Please note that you are free to withdraw from the study at any time you want. If you have any further questions, please contact yunhe.tong@bristol.ac.uk for details and research-ethics@bristol.ac.uk for complaints.

Devices you can use to take this study:

Desktop

You will also need:

Download software